



Battle Comp

This competition is slightly different to your normal roadhouse comp. There will be 5 rounds, with each round changing slightly as you progress, giving the competitors more time and more freedom with their flair. This is similar to the breakdance battles that you may have seen before.

Date: 23rd April 2017

- The top three will get a spot in the Roadhouse World Finals.
- Each round is slightly different so make sure you **READ the RULES**
- A drink is only required to be made in the first round.
- You must bring your own equipment to flair with
- You must supply your own bottles.
- Roadhouse will supply Stoli bottles for you to use.

The running order will be decided by the organisers

Competition Format

ROUND 1 (25 bartenders max 2.5 hours)

- Each bartender will have 1 minute 30 seconds on stage
- Only Stoli bottles (old or new shape) can be used. No exceptions.
- All bottles must be working flair.
- A Stoli and mixer must be made, using any method you want. It must be a presentable drink. For example, not made in your shoe.
- A Stoli stall must be included in the routine.
- We will choose the music, not the competitor.
- You will be judged on you flair skill, entertainment freestyle skill with the music!
- After this round the top 16 bartenders will be chosen to go into the head to head battle
- The [WFA scoring system](#) will be used to score each bartender.

ROUND 2 - 8 battles - 1:20

- Each bartender will have 1:30 seconds
- Bartenders will go head to head with 30 seconds on stage each
- No working flair allowed
- A maximum of 3 objects only for this round.

ROUND 3 - 4 battles - 0:40

- Each bartender will have 2 minutes
- Bartenders will go head to head with 30 seconds on stage each
- A maximum of 4 objects only for this round.

ROUND 4 - 2 battles - 0:20

- Each bartender will have 2:30 minutes
- Bartenders will go head to head with 30 seconds on stage each
- A maximum of 5 objects only for this round.

ROUND 5 - 2 battles - 0:20 (same for 3rd and 4th place battle)

- Each bartender will have 3 minutes
- Bartenders will go head to head with 30 seconds on stage each
- The bartenders are free to use as many or little objects as they like

This is a head to head battle. So this means you will be going against the person that you are battling against. It's not about showing your biggest and best moves every time, but showing how diverse you are with your moves, how you adapt to each person you are battling against and the moves they are performing.

You need to show the judges and the crowd that you can change up your flair and show up the person you are battling against.

Judging

1. The winner of each battle will always be decided at the end of the battle.
2. There will be 3 judges each with a bottle or a shaker (red or Blue piece of card) that will represent one of the competitors
3. Each judge will be focusing on a specific category
 - 3.1. Originality
 - 3.2. Working with the music
 - 3.3. Difficulty
4. Judges will still take into consideration mistakes when they watch your performance. So one move will not win it if you have dropped everything else.

General Rules - Please read carefully. Rules are the same for qualification and finals

1. Each battle will have a set time limit for each competitor. This will be in increments of 30 seconds each (except in Round 1)
2. There will be 5 rounds
3. Once it is decided who will go first, the MC will say “3, 2, 1 GO”. The first bartender then begins their first 30 seconds. On their last 5 seconds the MC will give a count down, and the next bartender will come on stage and start flairing. As soon as he/she starts their 30 seconds will begin, and so on.
4. The lower seeded bartender will always go first.
5. The competition will be limited to 25 competitors.

Punctuality

1. All bartenders are required to be at Roadhouse by **5pm** at the latest when the doors open.
2. All bartenders are required to attend the briefing which is going to be at **5:30pm**
3. ALL competitors must be on time for the registration, briefing and Prize Giving. If you are late you may not be able to compete.

Registration & Payment

1. All participants must register for their entry at www.worldflairassociation.com - go to the competition page, which you can find on the calendar, and click “ATTEND”
2. Participation fee is **£20** which is paid to Roadhouse on the day of the competition. You will be given a receipt.
3. All competing bartenders as well as their supporters must be at least 18 years of age.

Drinks & Sponsors

1. The main sponsor of this event is **Stolichnaya Vodka**
2. No drinks will have to be made during this competition. However, Stolichnaya bottles will have to be used throughout the comp depending on the round.

On Stage

1. The bar will be on stage for the competition to place your bar equipment on
2. There are no bar backs
3. You do not get to choose the music
4. Any acts that display low integrity, poor taste or disrespect for the competition, sponsors or the host facility are subject to disqualification from the competition.
5. No fire allowed.

Setup

1. You must bring your own bottles and equipment to use on stage.
2. All bottles used for working flair must be set in at least half full. Bottles will be checked by the judges!
3. All bottles used for exhibition flair must be set in at least 15ml (1/2oz / 1.5cl) of liquid. Bottles will be checked by the judges!
4. Any bottles can be used on stage, except in the first round.
5. Only insulation/electrical tape can be used on your bottles. NO EXCEPTIONS.
6. No empty bottles can be included in the competition bar set up.
7. A metal pour spout is required on the working flair bottles. Tapping (this means hitting in the pour spout to make it shorter) in pour spouts is NOT allowed!
8. Any free flowing pour spout can be used on all exhibition flair bottles. Pour spouts can be taped (using electrical tape only) in place, as long as they are not restricting the flow of liquid.
9. Once you have finished your round and the lights have been switched off, please break down your bar quickly and let the next competitor start setting up.
10. The competitors code of conduct must be followed and honoured throughout the whole event!

Other

1. All rules and guidelines are subject to change at the discretion of the competition organisers.
2. Any violation of these rules may result in penalty or even disqualification from the competition.

Schedule:

- 5pm - Doors Open
- 5:30pm - Briefing
- 6pm - First competitor on stage
- 20:30pm - Round 2 starts
- 10:00pm - Round 3 starts
- 10:20pm - Quarter finals starts
- 10:40pm - Semi - Finals starts
- 11:00pm - Finals (& and fight for 3rd) starts

Venue

Roadhouse
The Market At Covent Garden
35 The Piazza

London
WC2E 8BE

Prize Money:

1st - £700 + World Famous Roadhouse Glass Globe Trophy

2nd - £200

3rd - £100

Hotel

There are plenty of hotels around London that you can choose from. If you need any assistance with finding accommodation, please drop us an email to roadhouse@world-flairassociation.com and we'll happily help you out.